#### **TIMINGS**

Please register from 9:15am and be in **Arena B** at 9:45 for the introductory talk. The first matches begin at 10 am sharp with the  $1^{st}$  Round-Robin. The  $2^{nd}$  Round-Robin starts at 12:00. The first semi-final begins at 1:45 and finals begin at 3:00pm. *There will not be a team event.* 

## **COMPETITION RULES**

Rally scoring will be used in ALL matches. **Only** finals will be win by 2 clear points. No freeze will be employed.

When the whistle goes, finish the rally and include the rally in the score.

Round Robin matches will be 10 minutes and up to 15 points. Change ends at 8. Maximum two-minute warmup

Teams will receive 2 league points for a win one league point for a draw and zero league points for a loss. The score in the game will be recorded and used if teams finish on the same number of league points.

Semi-final matches will be 14 minutes and up to 21 points. Change ends at 11 Maximum two-minute warmup

Finals of the 3.4+ will be best-of-three up to 11 points with no time limit.

Finals of the Up to 3.4 will be one game to 15 (This is because this competition has 1 extra match)

The Up to 3.4 Northern v Southern games will be to 21 with a 20 minute time limit

All matches will start and end on a whistle according to the time. If players are not on court, before the whistle starts their game, the match will have a shorter duration.

Your scoreboard not only records your games result but also tells you where and when you are next playing.

Your scoreboard **must** be returned to the main results table **immediately** after each game.

For all situations please be guided by normal Pickleball tournament practices, especially, respect of the opposition and the game. Friendship and fun should be more important than points and positions.

## REMEMBER

A ball can only be called "OUT" if the players are 100% sure the ball is out. Any doubt equals "IN".

#### **COMPETITION STRUCTURE**

There are 32 pairs playing in the up to 3.4 competition. They are split into North and South divisions of 16 pairs.

There are 16 pairs playing in the 3.4+ competition.

Each division is split into four leagues for the 1st round robin.

Performance in the 1st round robin will result in being placed in a new league for the 2nd round robin.

Performance in the 2nd round robin will decide on what competition knockout section you compete in. The top of the group will compete for 1<sup>st</sup> to 4<sup>th</sup> place while the second in the group will compete for 5<sup>th</sup> to eighth place and so on.

The knockout phase has a semi-final and final. Everyone plays a semi-final and a final.

The Up to 3.4 competition then has one last match between the equally placed pairs in the Northern Division against their counterpart in the Southern division. This decides everyone's final place in the Up to 3.4 competition.

### **PARKING**

Please be warned on-site parking is not free and payment takes time. Sometimes vehicles are checked.

# **AMENITIES**

There are ample changing, showering and toilet facilities and a café where a drink fountain may be found.

There is no guarantee that the café will be open so please bring food with you.

### **DIRECTIONS**

Enter the building and walk straight past the reception desk and through the line of glass doors on the right. Registration and Arena B are on the left after Arena A.